



— Remote — Full time

# Rust developer

We are looking for an experienced back-end engineer with Rust proficiency, for development on an online multiplayer game. We offer a fair, competitive wage, a totally remote work environment, a dedicated, ambitious team and a lot of autonomy in your working hours and flexibility.

## Who we are looking for

- English proficiency at a fluent or native level.
- You have at least two years of experience in back-end engineering or a related role.
- Working experience with the Rust language.
- You are familiar with working remotely in a distributed organization across multiple time zones.
- You consider yourself a self-starter, able to pick up tasks without express direction, and take a pro-active approach to your work in general.
- You are passionate about gaming – this one goes without saying.
- It is a benefit if you have pre-existing knowledge and experience with blockchain technology.

## What we're offering

- A fair and comprehensive salary package – no hourly work!
- We Buy Your Desk policy – you will be provided with a work computer and a budget allocation to set up a home office.
- 5 weeks of paid vacation per year – so long as you promise to come back.
- Annual team-building event with compensation for lodging and per diem.
- A great amount of flexibility and autonomy in your work schedule.
- Ownership of, and responsibility for, your work.
- A casual work environment.

If you are interested in this position, or have any further questions regarding this job posting or Pixie Interactive as a whole, or if your qualifications fit most, but not all, of the above requirements, please get in touch with chief technical officer, Wesley Peeters at [wesley@pixieinteractive.io](mailto:wesley@pixieinteractive.io) or call to +1 415 801 6649.